

# Deep Dive 5: Pattern Hunter

## Vocabulary

Name: \_\_\_\_\_ Date: \_\_\_\_\_

### Part 1: Essential Pattern Vocabulary

---

#### Pattern

A repeated or regular way things happen or appear. In math, patterns help us predict what comes next!

**Example:** 2, 4, 6, 8, \_\_ (What comes next? \_\_\_\_\_ )

#### Sequence

An ordered list of numbers, shapes, or objects that follow a rule.

**Example:**  $\triangle$ ,  $\square$ ,  $\circ$ ,  $\triangle$ ,  $\square$ ,  $\circ$ , \_\_ (Draw what comes next)

## Fibonacci Sequence

A special pattern where each number is the sum of the two before it: 1, 1, 2, 3, 5, 8, 13...

**Try it:** Complete the Fibonacci sequence

1, 1, 2, 3, 5, 8, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_

**Nature Connection:** Fibonacci numbers appear in flower petals, pinecones, and seashells!

## Tessellation

A pattern of shapes that fit together perfectly without gaps or overlaps, like a puzzle that goes on forever!

**Real World Examples:**

- Honeycomb (hexagons)
- Floor tiles
- M.C. Escher's art

## Part 2: Advanced Pattern Concepts

---

### Symmetry

When one half of something is a mirror image of the other half.

Draw the Line of Symmetry:



### Algorithm

A step-by-step set of rules to solve a problem or create a pattern.

**Simple Algorithm:** "Add 3 to the previous number"

Starting with 1: 1, 4, 7, \_\_\_\_\_, \_\_\_\_\_

### Recursion

When a pattern uses itself to create the next part (like looking in two mirrors facing each other!).

**Example:** A tree where each branch splits into smaller branches that look like the original tree.

## Fractal

A never-ending pattern that looks similar at every scale - zoom in and it looks the same!

**Fun Fact:** Snowflakes, ferns, and coastlines are natural fractals!

## Part 3: Understanding Isomorphism

### ☀️ Isomorphism ☀️

Two things that look different but have the SAME STRUCTURE or pattern underneath. It's like wearing different costumes but being the same person!

#### Example 1: Number Patterns

**Pattern A:**

2, 4, 6, 8, 10



**Pattern B:**

5, 7, 9, 11, 13

Both patterns follow the rule "add 2" - they're isomorphic!

#### Example 2: Shape Transformations

These two games are isomorphic - they have the same structure!

**Tic-Tac-Toe**

1	2	3
4	5	6
7	8	9

**Magic Square**

2	7	6
9	5	1
4	3	8

**Why are they isomorphic?** Both have 9 positions, both have 8 ways to win (3 rows, 3 columns, 2 diagonals)!

## Practice: Find the Isomorphism

Which patterns are isomorphic (have the same structure)?

1. A, B, C, A, B, C, ...
2. 1, 2, 3, 1, 2, 3, ...
3.  $\circ$ ,  $\square$ ,  $\triangle$ ,  $\circ$ ,  $\square$ ,  $\triangle$ , ...
4. Red, Blue, Red, Blue, ...

Circle the isomorphic patterns: \_\_\_\_\_

Explain why: \_\_\_\_\_

## Part 4: Using Isomorphism to Solve Problems

---

**Key Insight:** When a problem seems hard, look for an isomorphic problem that's easier to solve!

### Problem 1: The Handshake Problem

**Original Problem:** If 5 people are at a party and everyone shakes hands with everyone else exactly once, how many handshakes happen?

**Isomorphic Problem:** How many lines can you draw between 5 dots where each dot connects to every other dot?

Draw the connections here:



Number of handshakes/lines: \_\_\_\_\_

## Problem 2: The Tournament Problem

**Original Problem:** In a chess tournament, each player plays every other player once. With 6 players, how many games?

**This is isomorphic to:**

- The handshake problem with 6 people
- Choosing 2 items from 6 items
- Both of the above!

Answer: \_\_\_\_\_ games

## Create Your Own!

**Think of two real-world situations that are isomorphic (have the same mathematical structure):**

Situation 1: \_\_\_\_\_

Situation 2: \_\_\_\_\_

Why are they isomorphic? \_\_\_\_\_

**Note to Student:** Isomorphism is a powerful mathematical concept that helps students recognize that seemingly different problems may have the same underlying structure. This skill is fundamental for advanced problem-solving and appears throughout mathematics, from algebra to topology.